



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed

ADP8-03:3 Expedition to the Ruins of Greyhawk
A Core Adventure
Set in the Domain of Greyhawk



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Adventure Record#

598 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____

APL 10

max 6,750 XP; 11,500 gp

Whiteshiver Mushrooms: You can purchase drafts of whiteshiver elixir (EHRoG 222). Whiteshiver elixir costs 1,500 gp a vial and bestows the plant type upon the drinker for 10 minutes.

Nerull's Blessing: As a full-round action, you can call out to Nerull and demand that a soul be returned to its body. This effect functions like a raise dead (CL 20th), without the normal time limit or the need for a material component. You cannot use this ability on yourself if you are killed. You can use ability only once.

Lord Henway's Thanks: Lord Henway offers you his thanks for returning one or more of this pet aurumvoraxes. Unfortunately, he is a little short of cash right now and instead of your agreed upon reward offers to use his extensive contacts in the free city to find an item you wish to purchase. Designate any one item that you once had or currently have adventure access to. You now have core access to that item. You may use this favour once.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

APL 10

- ❖ Wand of greater invisibility (Adventure; DMG)
- ❖ Ring of force shield (Core; DMG)
- ❖ +1 frost composite longbow (Any; DMG)
- ❖ Minor ring of cold resistance (Core; DMG)
- ❖ Ring of invisibility (Core; DMG)
- ❖ Murlynd's spoon (Core; DMG)
- ❖ +1 light fortification full plate (Any; DMG)
- ❖ Lesser rod of extend (Any; DMG)
- ❖ +2 unholy heavy mace (Adventure; DMG)
- ❖ Bone wand (Adventure; Expedition to the Ruins of Greyhawk)
- ❖ Wand of scorching ray (Any; DMG)
- ❖ Wand of displacement (Any; DMG)
- ❖ Wand of ghoul touch (Any; DMG)
- ❖ Scroll of planar binding (Any; DMG)
- ❖ Scroll of lesser planar binding (Any; DMG)
- ❖ Scroll of summon monster VI (Any; DMG)
- ❖ Scroll of summon monster V (Any; DMG)
- ❖ Scroll of wall of force (Any; DMG)
- ❖ Portable hole (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL